

Whiteboard Music Lessons

Module One
Lower Primary/Elementary

Lesson Plans

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Introduction

This module of music lessons is designed as a program of experiences in music, which can be taught by anyone with or without experience as a music teacher.

It is designed for early primary/elementary school students, up to approximately grade 3.

The overall aims of this program are:

- To give children the chance to sing
- To give children a chance to play music
- To encourage creativity and composition in music
- To understand relationships between music and culture from around the world
- To give the children the chance to improvise
- To listen and evaluate music performances
- To expose children to a variety of styles of music
- To introduce the reading and notation of music

These aims were defined after consulting the MENC standards for music education in the USA, the National Curriculum of the United Kingdom and the draft national curriculum of Australia.

Each lesson has:

- A simple song to sing
- A percussion related activity, which can be done with whatever instruments are available
- Activities to develop active listening of music
- Games to develop understanding of critical aspects of music including dynamics, pitch etc.

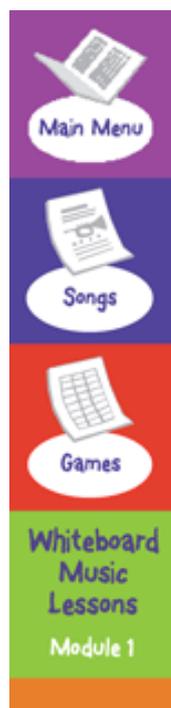
Obviously not all activities may suit all classes, for this reason we have made this as flexible as possible within the confines of what can be done inside the software we are using.

In any lesson you can:

Click the forward and back icons to move between activities



Click the centre of the circle at the bottom of the page to bring up a menu of just that lesson's activities

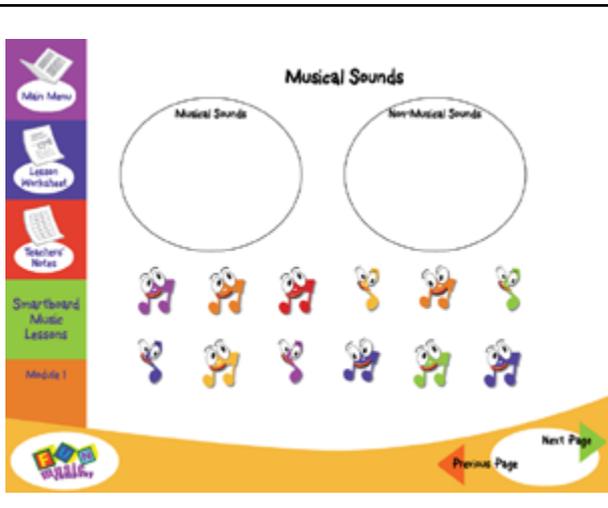


Click the icons down the left hand side if you'd like to skip to a song or a game that the children know and enjoy.

Lesson 1 - What is Music?

Outcomes of this lesson:

- Students will get a general introduction to learning music
- Students will explore the difference between musical and non-musical sounds
- Students will discover that music can be soft or loud
- Students will discover high and low pitched sounds
- Students will take part in active listening
- Students will play an instrument in time to music

Description	Whiteboard Slide																
<p>Activity #1 Theme Song: Music is Fun!</p> <p>Sing the song with actions. This is the theme song for this unit.</p> <p>First try simply clapping along to the beat, and singing along.</p> <p>All songs in this program are included in the back of this teacher's guide, so if you can play guitar or piano you are welcome to use your own accompaniment instead.</p>	 <p>Music is Fun!</p> <p>Singing to the Music, Singing to the music is Fun! Singing to the Music, Singing to the music is Fun! Clap your hands (clap clap) Stamp your feet (stomp stomp) Dance to the Rhythm (turn around) Feel the Beat (stap legs) Jump Up and Down, Turn a round, Singing to the Music is Fun!</p>																
<p>Activity #2 What is Music?</p> <p>Hold a class discussion about “What is music?”. Children give ideas and the teacher writes their suggestions on whiteboard. There are not really right or wrong answers to this activity, but here are some ideas of words that you can use to prompt them with:</p> <table border="0" data-bbox="119 1310 853 1467"> <tr> <td>Sound</td> <td>Notes</td> <td>Guitars</td> <td>Instruments</td> </tr> <tr> <td>Bands</td> <td>Dancing</td> <td>Singing</td> <td>Melody</td> </tr> <tr> <td>Harmony</td> <td>High and Low</td> <td>Pitch</td> <td>Good Fun</td> </tr> <tr> <td>Singing</td> <td>Songs</td> <td></td> <td></td> </tr> </table>	Sound	Notes	Guitars	Instruments	Bands	Dancing	Singing	Melody	Harmony	High and Low	Pitch	Good Fun	Singing	Songs			 <p>What is Music?</p> <p>Write what music means to you in the stars</p>
Sound	Notes	Guitars	Instruments														
Bands	Dancing	Singing	Melody														
Harmony	High and Low	Pitch	Good Fun														
Singing	Songs																
<p>Activity #3 Which are Musical Sounds?</p> <p>This activity has a selection of ten different sounds which play when you touch the music icons. This gives you the opportunity to continue the class discussion and hear different musical and non-musical sound effects. There are no “right” or “wrong” answers to this activity, as sometimes some of the “environmental” sounds may sound musical to the children. Have them take a vote on which they feel is musical or not.</p> <p>Class to decide as a group which sound belongs in which circle, and you can have children take it in turns to come up to the board, click an icon, then drag it to the appropriate circle.</p>	 <p>Musical Sounds</p> <p>Musical Sounds Non-Musical Sounds</p>																

Description	Whiteboard Slide
<p>Activity #4 Worksheet</p> <p>Children Color the word “Music” and draw pictures of what they think music is, while listening to soft classical music. Children can draw whatever they think music is to them. Some might draw music notes or instruments on the paper, or you might like to encourage them to draw themselves singing or playing an instrument.</p>	<p>The slide features a navigation sidebar on the left with icons for 'Main Menu', 'Lesson Worksheet', 'Students Refer', 'Smartboard Music Lessons', and 'Module 1'. The main content area has the text 'What is MUSIC to me?' with 'MUSIC' in large, outlined letters. Below the text is a play button icon and a progress bar. At the bottom right, there are 'Previous Page' and 'Next Page' navigation arrows.</p>
<p>Activity #5 Loud and Soft Sounds</p> <p>Music can be LOUD or SOFT. Children classify different pictures of worldwide objects by dragging and dropping them into columns.</p> <p>Note: there are no sounds attached to the icons in this activity, this is deliberate as we want them to think about what loud and soft means in their head.</p>	<p>The slide has a navigation sidebar on the left. The main content area is titled 'Loud and Soft Sounds' and contains two large empty circles labeled 'Loud Sounds' and 'Soft Sounds'. Below these circles are several icons: a fish, a jet airplane, a butterfly, a bird, a fish, and a dinosaur. At the bottom right, there are 'Previous Page' and 'Next Page' navigation arrows.</p>
<p>Activity #6 Time to Play</p> <p>This gives you the opportunity to use any instruments that you have in your classroom, or if you don't have instruments that is fine too.</p> <p>If you do have instruments separate them into three groups. Skinned instruments like drums & tambourines, metal instruments like triangles and wooden like claves. Sit them clearly in the three groups. Then, start and stop them playing with the music. You can then have a student come and be the 'conductor' and start and stop the groups.</p> <p>If you don't have instruments, then have three children use the instruments on the screen by touching them in time, and have the rest of the children clap or use other body percussion.</p>	<p>The slide has a navigation sidebar on the left. The main content area is titled 'Time to Play' and features a play button icon and a progress bar. Below these are three illustrations of musical instruments: a drum, a triangle, and a pair of claves. At the bottom right, there are 'Previous Page' and 'Next Page' navigation arrows.</p>
<p>Activity #7 High and Low Sounds</p> <p>This activity has eight different melodies attached to the music icons. Have the children take turns in coming up to the board, click the icon and then discuss as a group whether this sound is high or low, and the student drags it into the appropriate circle.</p>	<p>The slide has a navigation sidebar on the left. The main content area is titled 'High and Low Sounds' and contains two large empty circles labeled 'High Sounds' and 'Low Sounds'. Surrounding these circles are eight small cartoon music note icons. At the bottom right, there are 'Previous Page' and 'Next Page' navigation arrows.</p>

Description	Whiteboard Slide
<p>Activity #8 Musical Statues Game</p> <p>Game option #1 - You may choose either or both of the games (Activity #8 and #9) depending on the age and interests of the class.</p> <p>Musical Statues. Children move around the room and have to freeze when music stops. Class to elect one “music captain” to start and stop the track randomly, and one “judge” to decide if player is “out”. Have the “music captain” stand with their hands behind their back to touch the play button on the board, so that the children will not see when they are going to touch it!</p>	 <p>The slide features a vertical navigation bar on the left with icons for 'Main Menu', 'Lesson Worksheet', 'Teachers Notes', 'Smartboard Music Lessons', and 'Module 1'. The main content area is titled 'Musical Statues' and shows a jukebox with a 'W' on top and a play button at the bottom. Navigation arrows for 'Previous Page' and 'Next Page' are in the bottom right corner.</p>
<p>Activity #9 Musical Matching Game</p> <p>This is a more complicated option, for older children than the musical statues game. In this game have the children take turns to come to the board, click two icons and see if the music matches. If they get a match, drag both icons to the rectangle.</p>	 <p>The slide features the same navigation bar. The main content area is titled 'Musical Matching Game' and displays a 3x4 grid of musical notes. To the right is a large empty rectangle with the text 'Drag pairs here when matched'. Navigation arrows for 'Previous Page' and 'Next Page' are in the bottom right corner.</p>
<p>Activity #10 Music Theme Song</p> <p>This gives you an opportunity to revisit the song of the day, and this time they have the chance to play along with it as well, as the tambourine graphic is able to be played in time with the music.</p> <p>You can have the children play with percussion instruments as well if you wish.</p>	 <p>The slide features the same navigation bar. The main content area is titled 'Music is Fun!' and includes the lyrics: 'Singing to the Music, Singing to the music is Fun! Singing to the Music, Singing to the music is Fun! Clap your hands (clap clap) Stamp your feet (stamp stamp) Dance to the Rhythm (turn around) Feel the Beat (slap legs) Jump Up and Down, Turn a round, Singing to the Music is Fun!'. Below the lyrics is a play button and a tambourine graphic. Navigation arrows for 'Previous Page' and 'Next Page' are in the bottom right corner.</p>