

A MUSIC MISSION

(Should you accept it)

Solve the code:

Great for outside, around corners, out of sight from each other (e.g. jungle drums) or inside this is an excellent musical listening game. Let's your school know that you are doing something musical, interesting, educational and fun. Your students will love it!

Using a **High** and **Low** sound/pitch or a **short** and **long** sound/pitch to send messages on the following performing media:

Bongo, Congo, Drum kit, Keyboard or Piano or any other Musical instrument e.g. Recorders.

As long as you have two contrasting sounds e.g. High and Low or Short and Long or both.

Options for playing the code:

High (or Short) Sounds = * e.g. Small tom tom (Bongos)
Low (or Long) Sounds = _ e.g. Floor tom tom/Bass Drum (Congos)

“Your Mission”

To send this information to another group who records the sounds as they hear them, writing it down and apply the code supplied.

Try:

- A Car's Registration Plate e.g. ABC 123
- A Date e.g. 1/5/12
- Your Name:
- The SOS signal.

by
Peter Legg

MORSE LETTERS:

A	* _	B	_ ***	C	_ * _ *
D	_ **	E	*	F	** _ *
G	_ _ *	H	****	I	**
J	* _ _ _	K	_ * _	L	* _ **
M	_ _	N	_ *	O	_ _ _
P	* _ _ *	Q	_ _ * _	R	* _ *
S	***	T	_	U	** _
V	*** _	W	* _ _	X	_ ** _
Y	_ * _ _	Z	_ _ **		

MORSE NUMBERS

1	* _ _ _ _	2	** _ _ _
3	** * _ _	4	**** _
5	*****	6	_ *****
7	_ _ ***	8	_ _ _ **
9	_ _ _ _ *	0	_ _ _ _ _